

C Quellcode

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/** bma.c *****/
/*
/* Analysis of Boolean Maps (S-Boxes) V 0.4
/*
/* Klaus Pommerening
/* Institut fuer Medizinische Biometrie, Epidemiologie und
/* Informatik
/* Johannes-Gutenberg-Universitaet
/* D-55101 Mainz
/* pom@imsd.uni-mainz.de
/* 21 August 2001 - last change 15 September 2001
/*
/* Send bug reports and comments by e-mail.
*****/
/*
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/* educational use.
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*****/
/*
/* Usage: bma <input >output
/* [I. e. use input and output redirection]
/*
/* Input from stdin: Matrix of coefficients of a boolean map in
/* Algebraic Normal Form (ANF) --
/* one line per component function.
/* Let K = Galois Field with 2 elements.
/* A map f: K^n ---> K^q is given by q components,
/* each component given by 2^n coefficients in ANF.
/* [Input in lines instead of columns for convenience.]
/*
/* Output to stdout:
/* 1. ANF -- one column per component function
/* 2. Truth table (one column per component function)
/* 3. Characteristic function as a 2^n x 2^q matrix
/* 4. Walsh transform of characteristic function as a 2^n x 2^q
/* matrix
/* 5. Linear profile
/* 6. Differential profile
/* 7. Linearity/nonlinearity measures:
/* linear potential, differential potential, nonlinearity
/*
/* The bit string (b_1, ..., b_n) is identified with the integer
/* b_1 2^{n-1} + ... + b_n 2^0.
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#include <stdio.h>
#include <stdlib.h>
#include <math.h>
/* Argument dimension n and image dimension q <= 8          */
/* Increase if needed. The program will allocate 5 arrays of */
/* length up to MAXLEN*MAXLEN = 2^{2*MAXDIM}.              */
/* MAXLEN must be 2^MAXDIM.                                 */
#define MAXDIM 8
#define MAXLEN 256
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/*-----*/
/* getInput: Read component coefficients x from stdin. */
/*      Set dimension dim1 of argument space and */
/*      dimension dim2 of image space. */
/*      (dim1 = base 2 log of input line length, */
/*      dim2 = number of input lines.) */
/*      Memory for x is allocated inside. */
/*      Return codes: */
/*      0 = Input o. K. */
/*      1 = dim1 or dim2 exceeds MAXDIM. */
/*      2 = Input line has wrong length. */
/*      3 = Input contains value != 0 or 1. */
/*-----*/

int getInput(unsigned ***x, unsigned *dim1, unsigned *dim2)
{
    unsigned    i, n;           /* Dimension */
    unsigned long m, k, j;      /* Length */
    char        buf[MAXLEN+2];
    char        *bufptr;

    i = 0;
    n = 0;

    /* 257 = MAXLENGTH + 1 */
    while ((scanf("%257s", buf) != EOF) & (i <= MAXDIM)) {
        if (i == MAXDIM) {
            fprintf(stderr, "bma.getInput: Too many lines.\n");
            return 1;
        }
        m = strlen(buf);
        if (m > MAXLEN) {
            fprintf(stderr, "bma.getInput: Line too long.\n");
            return 2;
        }
        if (i == 0) {
            /* First line */
            while (m > 1) {
                /* Calculate dim1 and 2^dim1 */
                k = m >> 1;
                if ((k << 1) != m) {
                    /* m not a power of 2 */
                    fprintf(stderr, "bma.getInput: Line length not a power of 2.\n");
                    return 2;
                }
                n++;
                m = k;
            }
            /* Now n = dim1 */
            *dim1 = n;
            (*x) = (unsigned **) malloc(MAXDIM * sizeof(unsigned *));
            k = 1 << n;
            /* Line length 2^n */
        }
        else {
            /* Follow-up lines */

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    if (m != k) {
        fprintf(stderr, "bma.getInput: Line lengths differ.\n");
        return 2;
    }
} /* Now buf contains a line of good length -----*/

(*x)[i] = (unsigned *) malloc(k * sizeof(unsigned));
bufptr = buf; /* Cursor pointer into buf */
for (j = 0; j < k; j++) {
    sscanf(bufptr, "%1u", &((*x)[i][j]));
    if ((*x)[i][j] > 1) {
        fprintf(stderr, "bma.getInput: Input not in range.\n");
        return 3;
    }
    bufptr++;
}
i++;
} /* end while -----*/

*dim2 = i;
return 0;
}

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/*-----*/
/* rev: Recursive Evaluation of a Boolean function f */
/* Input: Array x of coefficients of Algebraic NF */
/* Output: Truth table y of f */
/* There is no error handling. The input is assumed to be correct.*/
/*-----*/
void rev(unsigned *x, unsigned *y, unsigned dim)
{
    unsigned z[MAXLEN];
    unsigned long m, k, mi;
    unsigned n, i;

    n = dim;
    m = 1 << n; /* length of array */
    for (k = 0; k < m; k++) y[k] = x[k];
    mi = 1;
    for (i = 0; i < n; i++) {
        for (k = 0; k < m; k++)
            if ((k >> i) % 2) z[k] = y[k-mi] ^ y[k];
            else z[k] = y[k];
        for (k = 0; k < m; k++) y[k] = z[k];
        mi *= 2;
    }
    return;
}

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/*-----*/
/* wt: Walsh transform of an integer valued function phi on K^dim */
/*   Input: Array of values of phi                               */
/*   Output: Array of values of Walsh transform                 */
/* There is no error handling. The input is assumed to be correct.*/
/*-----*/
void wt(long *x, long *y, unsigned dim)
{
    long          z[MAXLEN*MAXLEN];
    unsigned long m, k, mi;
    unsigned      n, i;

    n = dim;
    m = 1 << n;          /* Length of truth table          */
    for (k = 0; k < m; k++) y[k] = x[k];
    mi = 1;
    for (i = 0; i < n; i++) {
        for (k = 0; k < m; k++)
            if ((k >> i) % 2) z[k] = y[k-mi] - y[k];
            else z[k] = y[k] + y[k+mi];
        for (k = 0; k < m; k++) y[k] = z[k];
        mi *= 2;
    }
    return;
}

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/*-----*/
/* printBin: Print the w lowest bits of the number k to stdout.  */
/* There is no error handling. The input is assumed to be correct.*/
/*-----*/

void printBin(unsigned w, unsigned long k)
{
    unsigned    i, b[MAXDIM];
    unsigned long p, x;
    p = 1;
    for (i = 0; i < w; i++) {
        x = k&p;
        if (x) b[w-i] = 1;
        else b[w-i] = 0;
        p = p*2;
    }
    for (i = 1; i <= w; i++) printf("%1d", b[i]);
}

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/*-----*/
/* reduce: Divide the input vector x of length lt by the highest */
/* possible power 2^r of 2. */
/* Return value: The exponent r. */
/* There is no error handling. The input is assumed to be correct.*/
/*-----*/

int reduce(long *x, unsigned long lt)
{
    unsigned long i = 0, j;
    long          z;
    unsigned      r = 0;

    while (x[i] == 0) i++;
    if (i == lt) return 0;          /* All components of x were 0. */
    /* Now x[i] != 0 -----*/

    z = x[i];                      /* Calculate start value for r */
    while (!(z%2)) {                /* z is even */
        z = z >> 1;
        r++;
    }
    /* Now r = max exponent with 2^r | x[i] -----*/

    if (r == 0) return 0;          /* No sense in continuing */
    for (j = i+1; j < lt; j++) {
        z = x[j];
        if (((z>>r)<<r) != z) {      /* Else r unchanged */
            r = 0;                  /* Calculate new value for r */
            while (!(z%2)) {
                z = z >> 1;
                r++;
            }
            if (r == 0) return 0;
        }
    }
    /* Now r = max exponent with 2^r | x[i], ..., x[lt-1] -----*/
    /* and r > 0. -----*/

    for (j = 0; j < lt; j++) x[j] = x[j] >> r;
    return r;
}

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/*-----*/
/* max: Calculate the maximum entry of the input vector x      */
/*   between indices start and end-1, that is,                */
/*   max(x[start], x[end-1]).                                  */
/* There is almost no error handling.                          */
/*   If end <= start, the function returns 0.                  */
/*   Otherwise the input is assumed to be correct.            */
/*-----*/

long max(long *x, unsigned long start, unsigned long end)
{
    long          mm;
    unsigned long i;

    if (end <= start) return 0;

    mm = x[start];
    for (i = start+1; i < end; i++)
        if (x[i] > mm) mm = x[i];
    return mm;
}

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/*-----*/
/* prtTabl0: Print a 2^n x q matrix. */
/* There is no error handling. The input is assumed to be correct.*/
/*-----*/

void prtTabl0(unsigned **x, unsigned dim1, unsigned dim2)
{
    unsigned long length1, length2, k, l;
    unsigned      i;
    length1 = 1 << dim1;
    length2 = dim2;

    for (i = 0; i <= dim1; i++) printf(" "); /* Table header ... */
    for (l = 1; l <= length2; l++) printf("%2d", l);
    printf("\n"); /* ... */
    for (i = 0; i <= dim1; i++) printf(" "); /* ... */
    for (l = 0; l < length2; l++) printf("--");
    printf("\n"); /* ... */

    for (k = 0; k < length1; k++) { /* Print length1 lines: */
        printBin(dim1,k); /* line header ... */
        printf("|"); /* ... */
        for (l = 0; l < dim2; l++) printf(" %d", x[l][k]);
        printf("\n");
    }
}

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/*-----*/
/* prtTabl1: Print a 2^n x 2^q matrix. */
/* There is no error handling. The input is assumed to be correct.*/
/*-----*/

void prtTabl1(long *x, unsigned dim1, unsigned dim2)
{
    unsigned long length1, length2, k, l;
    unsigned      i;
    length1 = 1 << dim1;
    length2 = 1 << dim2;

    for (i = 0; i <= dim1; i++) printf(" "); /* Table header ... */
    for (l = 0; l < length2; l++) {
        printf(" "); /* ... */
        printBin(dim2,l); /* ... */
    }
    printf("\n"); /*... */
    for (i = 0; i <= dim1; i++) printf(" "); /* ... */
    for (l = 0; l < length2*dim2+length2; l++) printf("-");
    printf("\n"); /* ... */
    for (k = 0; k < length1; k++) { /* Print length1 lines: */
        printBin(dim1,k); /* line header ... */
        printf("|"); /* ... */
        for (l = 0; l < length2; l++) {
            if (dim2 > 2) for (i = 0; i < dim2-2; i++) printf(" ");
            if (dim2 == 1) printf("%2d", x[(k<<dim2)+l]);
            else printf("%3d", x[(k<<dim2)+l]);
        }
        printf("\n");
    }
}

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/*****
int main()
{
    unsigned    **a = NULL;        /* Array of coefficients    */
    unsigned    **f = NULL;        /* Array of values (truth tbl) */
    /* Note that a and f have their components arranged in rows - */
    /* that's convenient for input and for calling rev on          */
    /* the component functions.                                     */
    long        *g = NULL;        /* Characteristic function  */
    long        *c = NULL;        /* Walsh spectrum           */
    long        *lp = NULL;       /* Linear profile           */
    long        *dp = NULL;       /* Differential profile      */
    unsigned    n, q, i, j, n2;
    unsigned long m, p, k, l, y;
    int         rc;
    long        ll, dd, nl, maxnl;
    double      la;

/* Step 1: Algebraic Normal Form -----*/

    rc = getInput(&a, &n, &q);
    if (rc) exit(1);
    printf("Argument Dimension = %d\n", n);
    m = 1 << n;                /* Argument space has m elements */
    printf("Argument space has %d elements.\n", m);
    printf("Image Dimension = %d\n", q);
    p = 1 << q;                /* Image space has p elements    */
    printf("Image space has %d elements.\n", p);

    printf("\n");
    printf("1. Algebraic Normal Form:\n");
    printf("[Columns = Image components]\n\n");
    prtTabl0(a, n, q);

/* Step 2: Truth Table -----*/

    f = (unsigned **) malloc(q * sizeof(unsigned *));
    for (i = 0; i < q; i++) {
        f[i] = (unsigned *) malloc(m * sizeof(unsigned));
        rev(a[i], f[i], n);        /* calculate truth table        */
    }
    printf("\n");
    printf("2. Truth Table:\n");
    printf("[Columns = Image components]\n\n");
    prtTabl0(f, n, q);

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/* Step 3: Characteristic Function -----*/

g = (long *) malloc(m * p * sizeof(long));
for (k = 0; k < m; k++) {          /* One line of values */
    for (l = 0; l < p; l++)
        g[(k<<q)+l] = 0;          /* Set default value */
    y = 0;                          /* Calculate value of map at k */
    for (i = 0; i < q; i++) y = y + (f[q-1-i][k] << i);
    g[(k<<q)+y] = 1;              /* Here charact. function is 1. */
}
printf("\n");
printf("3. Characteristic Function:\n");
printf("\n");
prtTabl1(g, n, q);

/* Step 4: Walsh Spectrum -----*/

c = (long *) malloc(m * p * sizeof(long));
wt(g, c, n+q);                    /* calculate Walsh transform */
printf("\n");
printf("4. Walsh Spectrum:\n");
printf("\n");
prtTabl1(c, n, q);

/* Step 5: Linear Profile -----*/

lp = (long *) malloc(m * p * sizeof(long));
for (k = 0; k < m*p; k++) lp[k] = c[k]*c[k];
rc = reduce(lp, m*p);
printf("\n");
printf("5. Linear Profile:\n");
printf("[To normalize divide by %d]\n", lp[0]);
prtTabl1(lp, n, q);

/* Step 6: Differential Profile -----*/

dp = (long *) malloc(m * p * sizeof(long));
wt(lp, dp, n+q);
rc = reduce(dp, m*p);
printf("\n");
printf("6. Differential Profile:\n");
printf("[To normalize divide by %d]\n", dp[0]);
prtTabl1(dp, n, q);

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/* Step 7: Linearity/nonlinearity measures -----*/

ll = max(lp, 1, m*p);    /* Numerator of linear potential    */
                        /* Denominator is lp[0].            */
dd = max(dp, 1, m*p);    /* Numerator of differential potential */
                        /* Denominator is dp[0].            */

la = (double) ll;
la = la/lp[0];
la = 1 - sqrt(la);
la = la * (m >> 1);
nl = floor(la + 0.5);    /* Nonlinearity                      */
maxnl = m >> 1;
if (n <= 1) {
    maxnl = 0;
}
else if (!(n%2)) {      /* n is even                          */
    n2 = (n >> 1) - 1;
    maxnl = maxnl - (1 << n2);
}
else {                  /* n is odd >=3                       */
    la = 1 << (n-2);
    la = sqrt(la);
    maxnl = floor(maxnl - la);
}

printf("\n");
printf("7. Linearity/nonlinearity measures:\n");
printf("\n");
printf("Linear potential: %d/%d\n", ll, lp[0]);
printf(" [Higher values mean more linearity.]\n");
printf(" [Theoretical minimum = 1/%d | maximum = 1]\n", m);
printf("Differential potential: %d/%d\n", dd, dp[0]);
printf(" [Higher values mean more linearity.]\n");
printf(" [Theoretical minimum = 1/%d | maximum = 1]\n", p);
printf("Nonlinearity: %d\n", nl);
printf(" [Lower values mean more linearity.]\n");
printf(" [Theoretical minimum = 0 | maximum = %d]\n", maxnl);

/* Finish *****/
exit(0);
}

```